

MINUTES of the meeting: 1/31/2006

Agenda:

1. Further on "The Wall" – more detailed ideas.
2. 1/4 presentation
3. Dicide about meeting with Vivisimo, Inc., and Bean, if at all.
4. Project room decoration

Details:

1. Further on "The Wall" – more detailed ideas:
  1. Bus (Suitcase with interactive map) idea:
    - Suitcase as the interface
    - Interact with the suitcase (touchscreen) to decide where you want to go
    - Pennants
    - Information on which teams when
    - Bus will have 4-5 windows (essentially LCD Displays)
    - Front window will have the driver (fixed/random player)
    - Back window will also feature players (random)
    - Middle windows will show the footage according to the interaction with suitcase
    - Ways to interact with a suitcase
    - Front and Back window players will be kind of narrators
    - They could talk about the "behind-the-scene" stories of the footage being played
    - They might just banter
    - Interface should just be part of the bus, instead of a suitcase?
    - Roll-up window idea to turn off the narrator as other player speaks
    - Construction of the bus?
    - Footage and LCD Displays?
    - Budget?
  2. Dynamic lockers' idea:
    - Theme: The wall has 3-5 vertical sports room lockers
    - Each locker is specific to a player
    - The locker displays a name of the player it belongs to (touchscreen)
    - You can select the player by using the touchscreen.
    - The content inside the locker will change as they select the player
    - Inside of the locker, touchscreen or LCD diaplay with other interaction
    - inside the locker, physical objects/memorabilia with buttons next to them
    - Touch screen or buttons next to the memorabilia will make for the interaction
    - IR proximity sensors
    - Newsclipping idea incorporated
  3. Chatting guys' idea (Gray 'n Crawford):
    - Models?
    - Drawing of players with head in the screen/display
    - Wait sensors to determine which player should speak
    - Directional Audio
    - Four states at any given moment
    - Center screen idea, to play the footage and have them comment on the same
    - Projected center screen/plasma TV?
  4. Hall of Fame wall/Newspaper clipping idea:
    - Theme: The wall is a trophy/memorabilia wall
    - Fixed spots on this wall though will have touchscreens
    - These spots will feature newspaper clippings

- By interacting with these screen, you can zoom into the article
- Next the footage related to it is played
- Interaction is with newspaper cuttings/articles kept in this display case

2. 1/4 presentation:

- Got to decide upon the presentation map
- Content (Pics + Graphs from Logs + Text)
- Work on presentation format/layout.

3. Dicide about meeting with Vivisimo, Inc., and Bean, if at all:

- Waiting for an email from Don regarding the same

4. Project Room decoration:

- \$100 from Todd
- More lamps
- More memorabilia

NEXT meeting:

Date and Day: Friday, February 2-3-2006

Time: After the seminar

Agenda:

- Further on the ideas, if any questions?
- 1/4 presentation
- Schedule the project for the 1/4 presentation
- Crystal ball thingy